

6款热门塔防游戏评测，哪一款才是你的心头好？

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#塔防游戏

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01 时间守护者 Time Defenders

介绍：《时间守护者》是Vespa 全新力作，一款划时空世代塔防RPG手游，具有高自由度策略玩法。

Description: A new type of Tower Defense presented by Vespa. Meet the RPG of the 「FUTURE」, where you can meet a new type of strategy through battles with a high freedom.

类别：固定部署位，敌人有固定移动路线

Category: Fixed deployment positions; the enemy has fixed movement routes

优点:

- 制作精美，战斗场景纯3D，声优阵容豪华，剧情丰富并以动画呈现，技能特效酷炫
- 初始抽卡阶段可以自由抽30次，直到抽中自己喜欢的SSR角色

Advantage:

- Exquisite craftsmanship with purely 3D combat scenes.
- A luxurious cast of voice actors.
- Rich storyline presented in animation.
- Cool and visually impressive skill effects.
- During the initial card draw phase, you can freely draw 30 times until you obtain your desired SSR character.

缺陷:

- UX设计有很多问题，比如技能介绍在战斗中不显示，技能范围不明确，技能分类/干员职位作用不明确
- 高台位和地面位处于同一平面，敌人数量多时容易感到混乱，难以制定合适的策略
- 平衡性较差，SSR角色过强，氪金游戏的本质暴露无遗

Disadvantage:

- User Experience (UX) has many issues, such as skill descriptions not being displayed during battles, unclear skill ranges, and unclear skill categories/operator roles.
- The high and ground positions being on the same plane makes it confusing when dealing with a large number of enemies, and it's difficult to formulate appropriate strategies.
- The game's balance is poor, with SSR characters being overly powerful, which exposes the pay-to-win nature of the game.



02 明日方舟 Arknights

介绍：《明日方舟》是一款由中国游戏公司鹰角网络开发的免费战术RPG/塔防手游。该游戏于2019年5月1日在中国发布，2020年1月16日在其他国家发布，2020年6月29日在台湾发布。

Description: Arknights is a free-to-play tactical RPG/tower defense mobile game developed by Chinese developer HyperGryph. It was

released in China on 1 May 2019, in other countries on 16 January 2020 and in Taiwan on 29 June 2020.

类别：固定部署位，敌人有固定移动路线

Category: Fixed deployment positions; the enemy has fixed movement routes

优点:

- UI风格统一，并且每个活动都很stylized；UX设计绝佳，引导清晰，每个板块的作用都显而易见
- 关卡难度循序渐进，每个新机制都有专门的教学关；平衡设计好，新人和老玩家都能有不错的战斗体验
- 世界观庞大，虽然干员数量多但是职业和技能分类明确

Advantage:

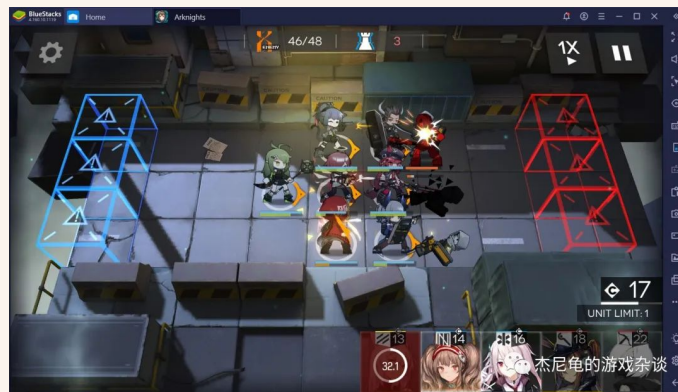
- The UI style is consistent, and each activity has a distinct and stylish design.
- Outstanding UX design with clear guidance, making the purpose of each section evident.
- The difficulty of levels progresses gradually, with dedicated tutorial levels for each new game mechanic.
- Well-balanced design, providing a good combat experience for both newcomers and veteran players.
- A vast and well-developed game world, with clear job classifications and skill categories, even with a large number of operators.

缺点:

- 活动出的速度过快，活动与活动间的区别不够明显，刻章要求高，刷材料枯燥效率低
- 剧情有点像读ppt，文笔虽优美但过于冗长，大部分玩家会选择跳过剧情

Disadvantage:

- The frequency of new events is too rapid, causing players to feel overwhelmed.
- The distinctions between different events are not sufficiently clear, making it difficult for players to differentiate them.
- The requirements for completing certain tasks are excessively high, making progression frustrating.
- Material farming can be dull and inefficient.
- While the writing is eloquent, the storyline can feel overly lengthy and resemble reading a PowerPoint presentation, leading most players to skip it.



03 李斯特菌战争 Listeria Wars

介绍：《李斯特菌战争》是一款实时战术游戏。在游戏中，你通过攻击被感染的生物体来抵御病原微生物。游戏的一个关键特点是平行视角体验。除了游戏过程外，您还可以观察病毒宿主的生活。

Description: Listeria Wars is a real-time tactical game. You defend against the pathogenic microbes, attacking an infected organism. A key feature of the game is the parallel viewing experience. In addition to the game process, you can view the life of the human whose body has become the pathogenic battlefield.

类型：自由部署（我方单位可以自由移动），敌人有固定移动路线

Category: Free deployment (player's units can move freely), while the enemies have fixed movement routes



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优点:

- 简单易上手, 我方和敌方单位的能力一目了然
- 角色设计可爱, 对每个角色都有相关的科普, 可以学习很多医学知识
- 我方单位可以随意拖动, 并自动追踪附近的敌人攻击, 增加了玩家和角色的互动性

Advantage:

- Easy to pick up and play, with clear and transparent abilities for both our units and enemy units.
- Cute character design with informative background information for each character, providing an opportunity to learn medical knowledge.
- Our units can be freely moved and automatically track and attack nearby enemies, enhancing player-character interaction.

缺点:

- 制作相对简陋, 每一关的地图都一模一样, 地形缺少变化
- 虽然可以通过屏幕看到宿主的身体情况, 但是注意力基本上放在部署上, 没有心思注意屏幕
- 平衡性较差, 基本上通过两个细胞就可以通关大部分的关卡, 缺乏策略性

Disadvantage:

- The game's production quality is relatively poor, with identical maps for each level and a lack of terrain variation.
- Despite the ability to monitor the host's body condition on the screen, most of the player's attention is focused on deployment, leading to minimal engagement with the screen.
- The game lacks balance, as most levels can be completed with just two cells, leading to a lack of strategic depth.



04 《严峻北境》Bad North

介绍:《严峻北境》是一款迷人而残酷的实时策略类Roguelite游戏。在游戏中,您需要领导人民绝望的大迁徙,捍卫您的宁静岛屿王国免受一群维京入侵者的侵袭。指挥您忠诚的臣民充分利用每个岛屿的独特地形,以获得战术上的优势。

Description: Bad North is a charming but brutal real-time tactics roguelite. Defend your idyllic island kingdom against a horde of Viking invaders, as you lead the desperate exodus of your people. Command your loyal subjects to take full tactical advantage of the unique shape of each island.

类别:自由部署,敌人有固定移动路线

Category: Free deployment, while the enemies have fixed movement routes

优点:

- 画风精美可爱, 岛屿有各种各样的风格
- 玩法特别, 唯一一个利用视角旋转来360度全方面观察战斗情况的塔防游戏, 大大增强游戏的趣味性
- 技能树简单直观, 易上手

Advantage:

- Beautiful and cute art style, with a variety of island styles.
- Unique gameplay, being the only tower defense game that allows 360-degree observation of combat situations by rotating the viewpoint, significantly enhancing the game's appeal.
- A simple and intuitive skill tree that is easy to grasp, making it accessible for players.



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缺点:

- 角色设计相对单调,我方只有3种单位类型,敌人类型也比较单一
- 战斗过程中有太多的随机性,战略性不够强
- 前期过于简单,后期过于困难,没有良好的难度过渡

Disadvantage:

- Character design is relatively monotonous, with only three unit types available for our side and limited variety in enemy types.
- Excessive randomness during battles reduces the overall strategic depth.
- Lack of a smooth difficulty curve, with the early game being too simple and the late game becoming excessively difficult, lacking a well-balanced transition.



05 《机器人冒险》 Botworld Adventure

介绍:《Botworld》是一个庞大、美丽且多样化的世界,您可以在其中进行探索,收集稀有废料并发现新的机器人。进入新的环境,遇见各种各样的角色,收集珍贵的宝物,揭示隐藏在Botworld中的许多秘密。您可以自由探索茂密的森林和干燥的沙漠,但一定要确保您拥有一支强大的机器人团队,因为您永远不知道下一个拐角会有什么等待着您!

Description: Botworld is a huge, beautiful and diverse world which you can explore as you venture out to collect rare scrap and discover new bots. Enter new environments, meet a variety of characters, collect rare treasures and uncover the many secrets hidden in Botworld. You can freely explore the many lush forests and arid deserts but make sure you have a strong team of bots because you never know what's around the corner!

类别:自由部署,敌人没有固定移动路线

Category: Free deployment; the enemies doesn't have fixed movement routes

优点:

- 画风非常可爱,建模虽然low poly但是颜色搭配很和谐
- 自由度高,唯一一个做到真正RPG风格的塔防,大地图,自由探索,丰富剧情,随机遇敌
- 战斗简单易上手,我方单位全部自动战斗,玩家主要起辅助作用,适合懒人

Advantage:

- Incredibly cute art style with harmonious color combinations, even with low-poly modeling.
- High level of freedom, being the only tower defense game that truly embraces RPG-style gameplay with a large open world, free exploration, rich storyline, and random enemy encounters.
- Simple and easy-to-grasp combat, with all our units engaging in automatic battles, allowing players to primarily take on a supportive role, making it suitable for those looking for a more relaxed gaming experience.

缺点:

- 由于玩家只起到辅助作用(比如往敌人身上扔炸弹),游戏的策略性比较弱,难度较低
- 机器人数量虽然多,但是职位的分类并不明确
- 行走过程中看不到mini map,很容易迷路

Disadvantage:



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- Due to players primarily serving a supportive role (e.g., throwing bombs at enemies), the game's strategic depth is relatively weak, resulting in lower difficulty.
- Despite a large number of robots, the classification of their roles is unclear, making it challenging for players to devise effective strategies.
- The absence of a mini-map while walking makes it easy to get lost during exploration, causing navigation issues.



06 《兽人必须死！3》Orcs Must Die! 3

介绍：《兽人必须死！3》将兽人屠杀的混乱推向了一个以前难以想象的规模。无论是独自行动还是与朋友一起并肩作战，您都可以装备自己庞大的陷阱和武器库。在这个备受期待的系列继承作品中，您将用各种刀光剑影、火焰燃烧、抛掷和电击的方式来对付一波波令人厌恶的兽人。

Description: Orcs Must Die! 3 ushers orc-slaying mayhem to a previously unimaginable scale. Solo or with a friend by your side, arm yourself with a massive arsenal of traps and weapons. Slice, burn, toss and zap hordes of repugnant orcs in this long-awaited successor to the award-winning series.

类别：自由部署，敌人有固定移动路线，但可以偏移路线

Category: Free deployment, with enemies having fixed movement routes but the ability to deviate from them

优点：

- 玩法非常有创意的塔防，将动作游戏和塔防游戏的特点结合。玩家可以手持武器杀敌，同时布置陷阱困住敌人/对敌人造成伤害
- 陷阱的设计很有趣而且简单易懂，整个游戏都易上手，关卡与关卡之间展示敌人路线的方式很新颖
- 玩家的代入感强，比传统塔防游戏可以体验到更多杀敌的快感

Advantage:

- The gameplay of this tower defense game is highly creative, combining elements of action games and traditional tower defense. Players have the ability to wield weapons to defeat enemies while also setting traps to hinder or damage them.
- The trap designs are both intriguing and straightforward, making the entire game easy to pick up and play. The unique way of displaying enemy paths between levels adds novelty to the experience.
- Players can deeply immerse themselves in the game, experiencing a greater sense of satisfaction from taking down enemies compared to traditional tower defense games

缺点：

- 3代陷阱的伤害很低，大部分时候依赖玩家自己杀怪
- 升级的选项很单一，每次战斗能获取的升级材料太少
- 关卡的难度设置不合理，出怪的门多是为了鼓励玩家联机，但是这个游戏很难找到一起联机的玩家，单人很容易失败

Disadvantage:

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